

# Milepost 2 2019-2021

## Coverage

	Art	Brainwave Unit	Geography	History	ICT & Computing	International	Music	Physical Education	Science	Society	Technology	World Languages
Coverage	100%	100%	100%	100%	100%	100%	92%	86%	96%	78%	100%	0%
Knowledge	100%	100%	100%	100%	100%	100%	100%	50%	94%	83%	100%	0%
Skill	100%	100%	100%	100%	100%	100%	90%	88%	100%	0%	100%	0%
Understanding	0%	0%	100%	100%	100%	0%	100%	100%	100%	67%	0%	0%

## Subject Timings

	Art	Brainwave Unit	Geography	History	ICT & Computing	International	Music	Physical Education	Science	Society	Technology
Hours	36.0	16.0	69.0	79.0	38.0	46.0	22.0	14.0	146.0	14.0	37.0
Weeks	4.50	2.00	9.25	10.00	4.75	6.15	3.00	1.75	18.25	1.75	4.75

## Covered Learning Goals

	Active Planet	Brainwave	Bright Sparks!	Digital Gamers	Explorers And Adventurers	Feel The Force!	How Humans Work	ICT & Computing	Island Life	Land, Sea And Sky	On Tap	Saving The World	Scavengers and Settlers	Shake It!	Temples, Tombs And Treasures	The Nature Of Life	Turn It Up!
<b>Art</b>																	
<b>K</b>																	
<b>S</b>																	
<b>U</b>																	
2.01 Know how a number of artists - including some from their home country and the host country - use forms, materials and processes to suit their purpose																	
2.02 Know about some of the work of artists in the host country																	
2.03 Be able to use art as a means of self expression																	
2.04 Be able to choose materials and techniques which are appropriate for their task																	
2.05 Be able to explain their own work in terms of what they have done and why																	
2.06 Be able to talk about works of art, giving reasons for their opinions																	
<b>Brainwave Unit</b>																	
<b>K</b>																	
<b>S</b>																	
<b>U</b>																	
2.01 Know about some of the recent evidence and research into the brain and learning																	
2.02 Know that they can affect the quality of their own learning																	
2.03 Be able to apply these theories to their own learning and reflect on their importance																	
<b>Geography</b>																	
<b>K</b>																	
<b>S</b>																	
<b>U</b>																	
2.01 Know how particular localities have been affected by human activities																	
2.02 Know how particular localities have been affected by natural features and processes																	
2.03 Know how the nature of particular localities affect the lives of people																	
2.04 Know about the weather and climatic conditions in the host country and how they affect the environment and the lives of people living there																	
2.05 Be able to use geographical terms																	







**Learning Goals**

<b>K</b>	Knowledge
<b>S</b>	Skill
<b>U</b>	Understanding

	Active Planet	Brainwave	Bright Sparks!	Digital Gamers	Explorers And Adventurers	Feel The Force!	How Humans Work	ICT & Computing	Island Life	Land, Sea And Sky	On Tap	Saving The World	Scavengers and Settlers	Shake It!	Temples, Tombs And Treasures	The Nature Of Life	Turn It Up!
<b>K</b>			●		●	●											
			●		●		●										●
<b>K</b>					●		●										●
<b>K</b>					●		●										●
<b>K</b>					●		●										●
<b>S</b>							●										●
<b>S</b>							●										●
<b>K</b>					●												●
<b>K</b>					●												●
<b>Society</b>																	
<b>K</b>					●												
<b>K</b>					●												
<b>K</b>					●												
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<b>K</b>					●												
<b>U</b>											●						
<b>U</b>											●						
<b>U</b>											●						
<b>Technology</b>																	
<b>K</b>										●							●
<b>S</b>										●							●
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<b>S</b>										●							●
<b>S</b>										●							●

**Missed Learning Goals**

**Learning Goals**

<b>K</b>	Knowledge
<b>S</b>	Skill
<b>U</b>	Understanding

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Music

**Learning Goals**

<b>K</b>	Knowledge
<b>S</b>	Skill
<b>U</b>	Understanding

<b>S</b>	2.12 Be able to recognise and identify familiar pieces of music including some from the host country
<b>Physical Education</b>	
<b>K</b>	2.02 Know the principles of water safety
<b>S</b>	2.10 Be able to move easily through water
<b>Science</b>	
<b>K</b>	2.48 Know that the sun provides the light and heat necessary for the earth
<b>K</b>	2.49 Know that the moon appears to change shape over the course of a month
<b>Society</b>	
<b>K</b>	2.04 Know that they have rights and responsibilities
<b>U</b>	2.09 Understand that celebrations are influenced by a variety of factors including beliefs and history