Year 1	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Geography/ History	Families and toys - what was life like in the past?	What is great about The UK?	Travel - how do we move around?	What makes Crown Wood a good place to live?	How have we travelled beyond Earth?	What is it like in Nairobi Kenya?
Art/DT	Kandinsky	Food - smoothies	Monet	Free standing structures - Bridges	Andy Goldsworthy	Mechanisms - sliders and le ers
Science	Everyday materials	Seasonal changes	Plants	Wetlands Project Connecting with nature	Animals including humans	Recapping
Music	Start with singing: finding my singing voice	Singing together:how singing makes us feel	Compose and Create: exploring and performing rhythm patterns	Music and movement: feeling the pulse and changing the tempo	Compose and create: high and low melodic responses	Singing for performance: Changing tempo and dynamics in our songs
Computing	Digital painting	Digital Painting	Digital writing	Digital writing	Creating animations in programs	Creating animations in programs

Year 2	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Geography/ History	What was the Great Fire of London?	What is London like?	What is Crown Wood school's history?	How is the Earth similar and different?	Why did The Titanic sink?	What is life like in Chembakolli?
Art/DT	Picasso	Wheels and axles	Van Gogh	Structures - shell structures	Rodney McCoubrey	Textiles - puppets
Science	Uses of everyday materials	Animals including humans	Plants	Wetlands Project Connecting with nature	Living things and habitats	Recapping
Music	Start with singing: learning through singing games	Singing together: how singing helps us work together	Compose and create: recording our musical ideas using a graphic score	Music and movement: using symbols to represent pitch	Compose and create: improvising with four notes	Singing for performance: adding a simple vocal accompaniment/ Compose and create: soundscapes of the sea
Computing	Information technology in the world beyond schools	Information technology in the world beyond schools	Using IT to organise and present data	Using IT to organise and present data	Building sequences in programs	Building sequences in programs

Year 3	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Geography/ History	Stone Age /Bronze/Iron Age (Caesar's Camp)	What has changed in our local area?	Romans - What did it mean to be a Roman?	How do volcanoes erupt and earthquakes take place? How do they affect people?	What impact did the Romans have on Britain?	Europe - what is it like to live in Northern Italy?
Art/DT	Joan Miro	Food - pitta pizzas	Andy Warhol	Pneumatics	Jon Williams and Sarah Monk	Textiles - bags
Science	Light	Animals including humans	Forces and magnets	Recapping	Plants	Rocks
French (Language Angels)	Phonetics 1 (X) & I Am Learning..		Animals		Fruits or Vegetables	
Music	Start with playing: adding percussive layers to build to texture in our songs	Singing together: how songs are used in our communities	Compose and create: notating and performing using rhythm grids	Playing together: building texture with melody, drone and ostinato	Compose and create: major pentatonic melodies	Singing for performance: holding a second part in rounds and partner songs
Computing	Computer networks	Stop-frame animation	Programming sequence using sound	Organising data using database	Desktop publishing	Events and actions in programs

Year 4	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Geography/ History	Anglo Saxons - what changed after the Romans left?	Why do people visit South Hill Park today?	Vikings - why did the Vikings come to The British Isles?	Rivers: What's special about them?	Egyptians	South America: Why does the Amazon matter?
Art/DT	Berenice Sydney	Electrical systems - torches	Jacob Lawrence	Mechanisms - Levers and linkages	Michelle Reader	Structures - shell structures
Science	Animals including humans	Materials	Sounds	Electricity	Living things and habitats	Recapping
French (Language Angels)	Phonetics 1-2 & Seasons		Animals		Fruits	
Music	Start with playing: adding layers to major and minor songs	Singing together: how stories are shared through song	Compose and Create: improvising within Hindustani classical music	Playing together: effective rehearsing as part of an ensemble	Compose and Create: composing a major melody on a stave	Singing for performance: discovering different ways to sing in harmony/Compose and create: cosmic programme music
Computing	The internet	Audio production	Repetition in programs	Data logging	Photo editing	Using repetition in programming to create a game

Year 5	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Geography/ History	Greeks	Where can you find the highest mountain?	Islamic Civilisation	What are Biomes and how are they important?	How has Bracknell changed?	Why was Bracknell built as a new town?
Art/DT	Jamaal Barber	Food - bread	Yayoi Kusama	Mechanical systems - cams	Henry Moore	Textiles - phone case
Science	Earth and Space	Animals including humans	Living things and habitats	Recapping	Properties and changes of materials	Forces
French	Instruments		Seasons		Vegetables	
Music	Sing, play, perform: adding tuned accompaniment to part-singing	Singing together: how songs unite us	Compose and rehearse: creating and combining minimalist cells	Playing together: discovering different vocal timbres	Compose and Create: composing a minor melody on a stave	Singing for performance: syncopation in songs
Computing	Introduction to computer systems	Video production	Exploring selection in physical computing	Flat-file databases	Introduction to vector graphics	Using selection in programming to develop a quiz

Year 6	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Geography/ History	How/why has warfare changed since 1066?	How is Bracknell's land used?	How did developers in technology change the course of the war?	What is climate change?		Where does my food and energy come from?
Art/DT	Modern architects: Renzo, Piano, Anish Kapoor, Zaha Hadid, Norman Foster.	Electrical systems - electrical board games	Frida Kahlo	Structures - bird hides	Giocometti and Chris Oakey	Textiles - auto - cad design
Science	Living things and habitats	Light	Electricity	Animals including humans	Evolution and inheritance	Recapping
French (Language Angels)	Instruments		Seasons		Vegetables	
Music	Sing, play, perform: accompanying songs with polyrhythms	Singing together: music that comments on social change	Compose and rehearse: improvising with the minor pentatonic scale	Playing together: arranging and rehearsing a fusion performance	Compose and Create: creating melodic variations based on a theme	Singing for performance: conveying emotion and character through performance/Compose and create: nature documentary

						inspired film scores
Computing	Communication and the internet	Web page creation	Using variables in programming to develop a game	Introduction to spreadsheets	3D modelling	Sensing movement with physical computing